
Byte-Order Utilities Reference



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Contents

Byte-Order Utilities Reference 5

Overview	5
Functions	5
CFByteOrderGetCurrent	5
CFConvertDoubleHostToSwapped	6
CFConvertDoubleSwappedToHost	6
CFConvertFloat32HostToSwapped	6
CFConvertFloat32SwappedToHost	7
CFConvertFloat64HostToSwapped	7
CFConvertFloat64SwappedToHost	7
CFConvertFloatHostToSwapped	8
CFConvertFloatSwappedToHost	8
CFSwapInt16	9
CFSwapInt16BigToHost	9
CFSwapInt16HostToBig	9
CFSwapInt16HostToLittle	10
CFSwapInt16LittleToHost	10
CFSwapInt32	11
CFSwapInt32BigToHost	11
CFSwapInt32HostToBig	12
CFSwapInt32HostToLittle	12
CFSwapInt32LittleToHost	13
CFSwapInt64	13
CFSwapInt64BigToHost	14
CFSwapInt64HostToBig	14
CFSwapInt64HostToLittle	14
CFSwapInt64LittleToHost	15
Data Types	15
CFSwappedFloat32	15
CFSwappedFloat64	16
Constants	16
Byte Order Flags	16

Document Revision History 17

Index 19

Byte-Order Utilities Reference

Framework:	CoreFoundation/CoreFoundation.h
Companion guide	Memory Management Programming Guide for Core Foundation
Declared in	CFByteOrder.h

Overview

When handling binary data transmitted or shared across platforms, you need be concerned with how each platform stores numerical values. A platform stores values either in big-endian or little-endian format. On big-endian machines, such as PowerPC machines, values are stored with the most-significant bytes first in memory; on little-endian machines, such as Pentium machines, values are stored with the least-significant bytes first. A multibyte value transmitted to a platform with a different format will be misinterpreted if it is not converted properly by one of the computers.

You identify the native format of the current platform using the [CFByteOrderGetCurrent](#) (page 5) function. Use functions such as [CFSwapInt32BigToHost](#) (page 11) and [CFConvertFloat32HostToSwapped](#) (page 6) to convert values between different byte order formats.

Functions

CFByteOrderGetCurrent

Returns the byte order of the current computer.

```
CFByteOrder CFByteOrderGetCurrent (
    void
);
```

Return Value

The byte order of the current computer. See [“Byte Order Flags”](#) (page 16) for the list of possible return values.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFConvertDoubleHostToSwapped

Converts a 64-bit double from the host's native byte order to a platform-independent format.

```
CFSwappedFloat64 CFConvertDoubleHostToSwapped (
    double arg
);
```

Parameters

arg

The real value to convert.

Return Value

A structure holding the real value in a canonical byte order.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFConvertDoubleSwappedToHost

Converts a 64-bit double from a platform-independent format to the host's native byte order.

```
double CFConvertDoubleSwappedToHost (
    CFSwappedFloat64 arg
);
```

Parameters

arg

A structure holding the real value to convert.

Return Value

The real value in the host's native format.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFConvertFloat32HostToSwapped

Converts a 32-bit float from the host's native byte order to a platform-independent format.

```
CFSwappedFloat32 CFConvertFloat32HostToSwapped (
    Float32 arg
);
```

Parameters

arg

The real value to convert.

Return Value

A structure holding the real value in a canonical byte order.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFConvertFloat32SwappedToHost

Converts a 32-bit float from a platform-independent format to the host's native byte order.

```
Float32 CFConvertFloat32SwappedToHost (  
    CFSwappedFloat32 arg  
);
```

Parameters

arg

A structure holding the real value to convert.

Return Value

The real value in the host's native format.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFConvertFloat64HostToSwapped

Converts a 64-bit float from the host's native byte order to a platform-independent format.

```
CFSwappedFloat64 CFConvertFloat64HostToSwapped (  
    Float64 arg  
);
```

Parameters

arg

The real value to convert.

Return Value

A structure holding the real value in a canonical byte order.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFConvertFloat64SwappedToHost

Converts a 64-bit float from a platform-independent format to the host's native byte order.

```
Float64 CFConvertFloat64SwappedToHost (  
    CFSwappedFloat64 arg  
);
```

Parameters

arg

A structure holding the real value to convert.

Return Value

The real value in the host's native format.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFConvertFloatHostToSwapped

Converts a 32-bit float from the host's native byte order to a platform-independent format.

```
CFSwappedFloat32 CFConvertFloatHostToSwapped (  
    float arg  
);
```

Parameters

arg

The real value to convert.

Return Value

A structure holding the real value in a canonical byte order.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFConvertFloatSwappedToHost

Converts a 32-bit float from a platform-independent format to the host's native byte order.

```
float CFConvertFloatSwappedToHost (  
    CFSwappedFloat32 arg  
);
```

Parameters

arg

A structure holding the real value to convert.

Return Value

The real value in the host's native format.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFSwapInt16

Swaps the bytes of a 16-bit integer.

```
uint16_t CFSwapInt16 (  
    uint16_t arg  
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFSwapInt16BigToHost

Converts a 16-bit integer from big-endian format to the host's native byte order.

```
uint16_t CFSwapInt16BigToHost (  
    uint16_t arg  
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is big-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

AudioCodecSDK

Declared In

CFByteOrder.h

CFSwapInt16HostToBig

Converts a 16-bit integer from the host's native byte order to big-endian format.

```
uint16_t CFSwapInt16HostToBig (
    uint16_t arg
);
```

Parameters*arg*

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is big-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

AudioCodecSDK

Declared In

CFByteOrder.h

CFSwapInt16HostToLittle

Converts a 16-bit integer from the host's native byte order to little-endian format.

```
uint16_t CFSwapInt16HostToLittle (
    uint16_t arg
);
```

Parameters*arg*

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is little-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

PTPPassThrough

Declared In

CFByteOrder.h

CFSwapInt16LittleToHost

Converts a 16-bit integer from little-endian format to the host's native byte order.

```
uint16_t CFSwapInt16LittleToHost (  
    uint16_t arg  
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is little-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

AudioCodecSDK

PTPPassThrough

Declared In

CFByteOrder.h

CFSwapInt32

Swaps the bytes of a 32-bit integer.

```
uint32_t CFSwapInt32 (  
    uint32_t arg  
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFSwapInt32BigToHost

Converts a 32-bit integer from big-endian format to the host's native byte order.

```
uint32_t CFSwapInt32BigToHost (  
    uint32_t arg  
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is big-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

AudioCodecSDK

AudioQueueTools

From A View to A Movie

Declared In

CFByteOrder.h

CFSwapInt32HostToBig

Converts a 32-bit integer from the host's native byte order to big-endian format.

```
uint32_t CFSwapInt32HostToBig (
    uint32_t arg
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is big-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

RecordAudioToFile

Declared In

CFByteOrder.h

CFSwapInt32HostToLittle

Converts a 32-bit integer from the host's native byte order to little-endian format.

```
uint32_t CFSwapInt32HostToLittle (
    uint32_t arg
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is little-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

PTPPassThrough

Declared In

CFByteOrder.h

CFSwapInt32LittleToHost

Converts a 32-bit integer from little-endian format to the host's native byte order.

```
uint32_t CFSwapInt32LittleToHost (  
    uint32_t arg  
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is little-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

AudioCodecSDK

PTPPassThrough

Declared In

CFByteOrder.h

CFSwapInt64

Swaps the bytes of a 64-bit integer.

```
uint64_t CFSwapInt64 (  
    uint64_t arg  
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFSwapInt64BigToHost

Converts a 64-bit integer from big-endian format to the host's native byte order.

```
uint64_t CFSwapInt64BigToHost (
    uint64_t arg
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is big-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFSwapInt64HostToBig

Converts a 64-bit integer from the host's native byte order to big-endian format.

```
uint64_t CFSwapInt64HostToBig (
    uint64_t arg
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is big-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFSwapInt64HostToLittle

Converts a 64-bit integer from the host's native byte order to little-endian format.

```
uint64_t CFSwapInt64HostToLittle (
    uint64_t arg
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is little-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

PTPPassThrough

Declared In

CFByteOrder.h

CFSwapInt64LittleToHost

Converts a 64-bit integer from little-endian format to the host's native byte order.

```
uint64_t CFSwapInt64LittleToHost (
    uint64_t arg
);
```

Parameters

arg

The integer whose bytes should be swapped.

Return Value

The integer with its bytes swapped. If the host is little-endian, this function returns *arg* unchanged.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

PTPPassThrough

Declared In

CFByteOrder.h

Data Types

CFSwappedFloat32

Structure holding a 32-bit float value in a platform-independent byte order.

```
struct CFSwappedFloat32 {
    uint32_t v;
};
typedef struct CFSwappedFloat32 CFSwappedFloat32;
```

Fields

v

A 32-bit float value stored with a platform-independent byte order.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

CFSwappedFloat64

Structure holding a 64-bit float value in a platform-independent byte order.

```
struct CFSwappedFloat64 {
    uint64_t v;
};
typedef struct CFSwappedFloat64 CFSwappedFloat64;
```

Fields

v

A 64-bit float value stored with a platform-independent byte order.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFByteOrder.h

Constants

Byte Order Flags

Flags that identify byte order.

```
enum __CFByteOrder {
    CFByteOrderUnknown,
    CFByteOrderLittleEndian,
    CFByteOrderBigEndian
};
typedef enum __CFByteOrder CFByteOrder;
```

Constants

CFByteOrderUnknown

The byte order is unknown.

Available in Mac OS X v10.0 and later.

Declared in CFByteOrder.h.

CFByteOrderLittleEndian

Multi-byte values are stored with the least-significant bytes stored first. Pentium CPUs are little endian.

Available in Mac OS X v10.0 and later.

Declared in CFByteOrder.h.

CFByteOrderBigEndian

Multi-byte values are stored with the most-significant bytes stored first. PowerPC CPUs are big endian.

Available in Mac OS X v10.0 and later.

Declared in CFByteOrder.h.

Document Revision History

This table describes the changes to *Byte-Order Utilities Reference*.

Date	Notes
2006-05-23	Corrected typographical errors.
2005-08-11	Corrected various typographical errors.
2003-01-01	First version of this document.

REVISION HISTORY

Document Revision History

Index

B

Byte Order Flags [16](#)

C

CFByteOrderBigEndian **constant** [16](#)
CFByteOrderGetCurrent **function** [5](#)
CFByteOrderLittleEndian **constant** [16](#)
CFByteOrderUnknown **constant** [16](#)
CFConvertDoubleHostToSwapped **function** [6](#)
CFConvertDoubleSwappedToHost **function** [6](#)
CFConvertFloat32HostToSwapped **function** [6](#)
CFConvertFloat32SwappedToHost **function** [7](#)
CFConvertFloat64HostToSwapped **function** [7](#)
CFConvertFloat64SwappedToHost **function** [7](#)
CFConvertFloatHostToSwapped **function** [8](#)
CFConvertFloatSwappedToHost **function** [8](#)
CFSwapInt16 **function** [9](#)
CFSwapInt16BigToHost **function** [9](#)
CFSwapInt16HostToBig **function** [9](#)
CFSwapInt16HostToLittle **function** [10](#)
CFSwapInt16LittleToHost **function** [10](#)
CFSwapInt32 **function** [11](#)
CFSwapInt32BigToHost **function** [11](#)
CFSwapInt32HostToBig **function** [12](#)
CFSwapInt32HostToLittle **function** [12](#)
CFSwapInt32LittleToHost **function** [13](#)
CFSwapInt64 **function** [13](#)
CFSwapInt64BigToHost **function** [14](#)
CFSwapInt64HostToBig **function** [14](#)
CFSwapInt64HostToLittle **function** [14](#)
CFSwapInt64LittleToHost **function** [15](#)
CFSwappedFloat32 **structure** [15](#)
CFSwappedFloat64 **structure** [16](#)